

CASPER COLLEGE COURSE SYLLABUS
MUSC 1020:02 Music Technology

Semester/Year: Fall 2015

Lecture Hours:

Lab Hours: 2.0

Credit Hours: 1.0

Class Time: 10:00 – 10:50 a.m. **Days:** Tu/Th

Room: MU 106

Instructor's Name: Nathan Baker

Office Phone: 268-2538

Email: nbaker@caspercollege.edu

Office Location/Hours: MU 210; office hours posted on door (walk-ins are also welcome)

Course Description: Introduction to computer-based music applications and basic MIDI technology that students will use in music classes.

Statement of Prerequisites: None

Goal: Develop a basic level of competence with computer applications and technology useful to a professional musician's career.

Outcomes: Upon successful completion of this course, students will be able to:

1. Evaluate the reliability of information found on the Internet;
2. Utilize social networking sites to build and maintain professional connections;
3. Notate music using Finale;
4. Record/edit music using GarageBand.

This course satisfies the following general education outcome(s):

5. Appreciate aesthetic and creative activities.
6. Use appropriate technology and information to conduct research

Methodology: Students will complete projects designed to acquaint them with the basic capabilities of specific programs. The order in which these projects are presented is intended to correspond to curricula that music majors take concurrently with Introduction to Music Technology. Because of the nature of the laboratory class, successful student outcome relies heavily upon attendance and class preparation.

Evaluation Criteria: Your grade in this class will be derived from a combination of attendance and participation, homework, and major projects (exact balance listed below). Furthermore, to pass this course, you must receive no lower than a 60% in any one of the four grade categories.

1. Attendance and participation: worth 50% of your final grade.
2. Homework: worth 20% of your final grade. Homework is assigned at the end of class and is due at the beginning of the next class meeting. Late homework is accepted ("better late than never"), but in order to promote responsibility late homework will be marked down 10% for every class period by which it is late (this 10% markdown does apply to homework turned in after the beginning of the class meeting in which it is due).
3. Projects: worth 30% of your final grade (as there are three projects, each project is thus worth 10%). Projects will give you a chance to demonstrate your successful synthesis of topics taught by creating "real world" documents with the various computer applications learned.

Casper College may collect samples of student work demonstrating achievement of the above general education outcome(s). Any personally identifying information will be removed from student work.

Required Text, Readings, and Materials: No text; this class will rely on handouts and in-class demonstrations. You will need at least one USB drive to save your projects and a set of headphones or ear-buds. Programs and hardware will be available in the music lab.

Class Policies: I run my classroom via two general rules:

1. **Be Respectful:** Treat your professor and colleagues with courtesy and respect, and don't do anything that disrupts the learning environment. Do not use e-mail, social networking, or surf random websites while in class—pay attention and work on the current topics/projects.
2. **Be Responsible:** Attend class (after all, you're still paying for me to teach you whether or not you show up), pay attention, ask questions and come to my office hours when you don't quite understand something, and always do your very best work on your assignments. As new adults experiencing the "real world" for the first time, I recognize that you may encounter unexpected difficulties that interfere with the educational process; I will often be flexible in arranging appropriate accommodations with you (at my discretion), **ONLY IF** you are responsible enough to promptly e-mail me should something come up.

Last Date to Change to Audit Status or to Withdraw with a W Grade: November 12

Student Rights and Responsibilities: Please refer to the Casper College Student Conduct and Judicial Code for information concerning your rights and responsibilities as a Casper College Student.

Chain of Command: If you have any problems with this class, you should first contact the instructor to attempt to solve the problem. If you are not satisfied with the solution offered by the instructor, you should then take the matter through the appropriate chain of command starting with the Department Head/Program Director, the Dean, and lastly the Vice President for Academic Affairs.

Academic Dishonesty: (Cheating & Plagiarism) Casper College demands intellectual honesty. Proven plagiarism or any form of dishonesty associated with the academic process can result in the offender failing the course in which the offense was committed or expulsion from school. See the Casper College Student Code of Conduct for more information on this topic.

Official Means of Communication: Casper College faculty and staff will employ the student's assigned Casper College email account as a primary method of communication. Students are responsible to check their account regularly.

ADA Accommodations Policy: If you need academic accommodations because of a disability, please inform me as soon as possible. See me privately after class, or during my office hours. To request academic accommodations, students must first consult with the college's Disability Services Counselor located in the Gateway Building, Room 344, (307) 268-2557, bheuer@caspercollege.edu. The Disability Services Counselor is responsible for reviewing documentation provided by students requesting accommodations, determining eligibility for accommodations, and helping students request and use appropriate accommodations.

Calendar or schedule indicating course content: TBD based on student progress, interest, and needs; I anticipate that we will cover the following topics: research; social networking; Finale notation software; Band-in-a-Box; and GarageBand recording/editing software.